

MCM 2015

Applications and Some New Result on Compute and Forward

Giuseppe Caire

Technische Universität Berlin



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- Families of Nested Lattice Codes.
- Compute and Forward and with Unequal Powers and Rates
- Application to the MIMO MAC and MIMO compound MAC.
- Application to DAS: MAC-Relay (uplink) and BC-Relay (downlink)
- Application to Network-Coded CIC
- Application to Cascade of Alternating HD Relays
- Compute and Forward with Successive Decoding

Joint work with:

- Song-Nam Hong, Vasilis Ntranos (USC)
- Bobak Nazer (Boston University)
- Vivek Cadambe (Pennsylvania State University)

- A Lattice is a \mathbb{Z} -module embedded in \mathbb{R}^n :

$$\Lambda = \{\underline{\lambda} = \underline{\mathbf{z}}\mathbf{M} : \underline{\mathbf{z}} \in \mathbb{Z}^n\}$$

where $\mathbf{M} \in \mathbb{R}^{n \times n}$ is a full-rank generator matrix.

- Λ is an additive group.
- For $\underline{\mathbf{r}} \in \mathbb{R}^n$, we define the lattice quantization function:

$$Q_{\Lambda}(\underline{\mathbf{r}}) = \operatorname{argmin}_{\underline{\lambda} \in \Lambda} \|\underline{\mathbf{r}} - \underline{\lambda}\|^2$$

- The Voronoi region (fundamental cell) of Λ is:

$$\mathcal{V}_{\Lambda} = \{\underline{\mathbf{r}} \in \mathbb{R}^n : Q_{\Lambda}(\underline{\mathbf{r}}) = \underline{\mathbf{0}}\}$$

- Modulo- Λ reduction

$$[\underline{\mathbf{r}}] \bmod \Lambda = \underline{\mathbf{r}} - Q_{\Lambda}(\underline{\mathbf{r}})$$

- Per-component second moment

$$\sigma_{\Lambda}^2 = \frac{1}{n \text{Vol}(\mathcal{V})} \int_{\mathcal{V}} \|\underline{\mathbf{r}}\|^2 d\underline{\mathbf{r}}.$$

- Consider a $k_F \times n$ matrix \mathbf{G} over \mathbb{Z}_p , where p is a prime.
- For $\ell = 1, \dots, L$, and $k_C \leq k_{C,\ell} < k_{F,\ell} \leq k_F$, let $\mathbf{G}_{F,\ell}$ and $\mathbf{G}_{C,\ell}$ be the submatrices formed by the first $k_{F,\ell}$ and $k_{C,\ell}$ rows of \mathbf{G} , respectively.
- Let $\mathcal{C}_{F,\ell}$ and $\mathcal{C}_{C,\ell}$ denote the row spaces of $\mathbf{G}_{F,\ell}$ and $\mathbf{G}_{C,\ell}$, respectively.
- Define the mappings $\phi : \mathbb{Z}_p \rightarrow \mathbb{R}$ and $\bar{\phi} : \gamma p^{-1}\mathbb{Z} \rightarrow \mathbb{Z}_p$ such that

$$\phi(w) = \gamma p^{-1}w, \quad \bar{\phi}(\kappa) = [\gamma^{-1}p\kappa] \pmod{p}$$

- Following a scaled version of **Construction A**, we create the lattices

$$\begin{aligned} \Lambda_{C,\ell} &= \{ \underline{\lambda} \in \gamma p^{-1}\mathbb{Z}^n : \bar{\phi}(\underline{\lambda}) \in \mathcal{C}_{C,\ell} \} \\ \Lambda_{F,\ell} &= \{ \underline{\lambda} \in \gamma p^{-1}\mathbb{Z}^n : \bar{\phi}(\underline{\lambda}) \in \mathcal{C}_{F,\ell} \} \end{aligned}$$

- By construction, for all $\ell = 1, \dots, L$, we have

$$\Lambda_C \subseteq \Lambda_{C,\ell} \subset \Lambda_{F,\ell} \subseteq \Lambda_F$$

- The ℓ -th nested lattice code of the family is given by

$$\mathcal{L}_\ell = \Lambda_{F,\ell} \cap \mathcal{V}_{\Lambda_{C,\ell}}$$

and has rate (bit per symbol)

$$R_\ell = \frac{k_{F,\ell} - k_{C,\ell}}{n} \log p$$

- Choose power levels $P_\ell : \ell = 1, \dots, L$ and let $P_{\max} = \max_\ell P_\ell$ and V_n be the volume of an n -dimensional ball of radius 1.
- Choose noise tolerances $\sigma_{\text{eff},\ell}^2 : \ell = 1, \dots, L$.
- Set p to be the largest prime between $\frac{1}{2}n^{3/2}$ and $n^{3/2}$, which is guaranteed to exist for $n > 3$ by Bertrand's Postulate, and let

$$\gamma = 2\sqrt{nP_{\max}}$$

$$k_{C,\ell} = \frac{n}{2 \log p} \left(\log \left(\frac{P_{\max}}{P_\ell - \mu} \right) + \log \left(\frac{4}{V_n^{2/n}} \right) + \delta_C \right)$$

$$k_{F,\ell} = \frac{n}{2 \log p} \left(\log \left(\frac{\gamma^2}{2\pi e \sigma_{\text{eff},\ell}^2} \right) - \delta_F \right)$$

where $\mu, \delta_C, \delta_F > 0$.

Theorem 1:

Choose $P_\ell > 0$ and effective noise tolerances $0 < \sigma_{\text{eff},\ell}^2 < P_\ell : \ell = 1, \dots, L$. For any $\epsilon > 0$ and n large enough, there are constants $\delta_C, \delta_F > 0$ such that for the choices of $k_{C,\ell}, k_{F,\ell}$ there exists a matrix $\mathbf{G} \in \mathbb{Z}_p^{k_F \times n}$, such that, for all $\ell = 1, \dots, L$,

(a) the submatrices $\mathbf{G}_{C,\ell}, \mathbf{G}_{F,\ell}$ are full rank.

(b) the coarse lattices $\Lambda_{C,\ell}$ have second moments close to the power constraint

$$P_\ell - \epsilon < \sigma^2(\Lambda_{C,\ell}) \leq P_\ell .$$

- (c) the fine lattices $\Lambda_{F,\ell}$ tolerate the prescribed level of effective noise. Specifically, consider any linear mixture of Gaussian and Voronoi-shaped noise of the form $\underline{\mathbf{z}}_{\text{eff}} = \beta_0 \underline{\mathbf{z}}_0 + \sum_{\ell=1}^L \beta_\ell \underline{\mathbf{z}}_\ell$ where $\beta_0, \beta_1, \dots, \beta_L \in \mathbb{R}$, $\underline{\mathbf{z}}_0 \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$, $\underline{\mathbf{z}}_\ell \sim \text{Unif}(\mathcal{V}_{C,\ell})$, and the noise components $\underline{\mathbf{z}}_0, \dots, \underline{\mathbf{z}}_L$ are independent of each other and $\underline{\lambda}$. Then, for any fine lattice point $\underline{\lambda} \in \Lambda_{F,\ell}$ and any coarse lattice $\Lambda_{C,m} \subset \Lambda_{F,\ell}$,

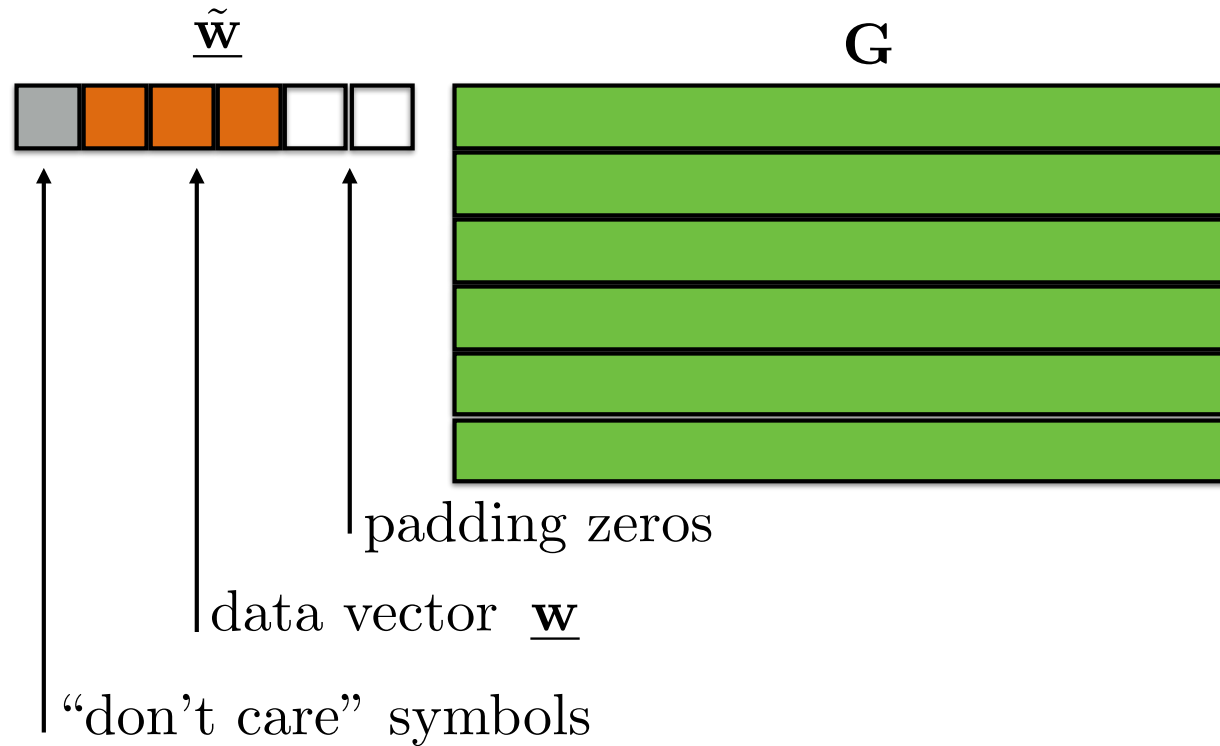
$$\mathbb{P} \left(\left[Q_{\Lambda_{F,\ell}}(\underline{\lambda} + \underline{\mathbf{z}}_{\text{eff}}) \right] \bmod \Lambda_{C,m} \neq [\underline{\lambda}] \bmod \Lambda_{C,m} \right) < \epsilon$$

if $\beta_0^2 + \sum_{\ell=1}^L \beta_\ell^2 P_\ell \leq \sigma_{\text{eff},\ell}^2$.

- (d) the nested lattice codebooks $\mathcal{L}_\ell = \Lambda_{F,\ell} \cap \mathcal{V}_{C,\ell}$ have appropriate rates

$$\frac{1}{n} \log |\mathcal{L}_\ell| = \frac{k_{F,\ell} - k_{C,\ell}}{n} \log p > \frac{1}{2} \log \left(\frac{P_\ell}{\sigma_{\text{eff},\ell}^2} \right) - \epsilon .$$

“Signal levels” interpretation



- L -user Gaussian MAC:

$$\underline{\mathbf{y}} = \sum_{\ell=1}^L h_{\ell} \underline{\mathbf{x}}_{\ell} + \underline{\mathbf{z}} = \mathbf{h}^{\top} \underline{\mathbf{X}} + \underline{\mathbf{z}}$$

- Each user ℓ makes use of the **same nested lattice code** $\mathcal{L} = \Lambda_F \cap \mathcal{V}_{\Lambda_C}$ and transmits with dithering.
- **Goal:** use lattice decoding to decode an integer linear combination

$$\underline{\mathbf{s}} = \sum_{\ell=1}^L a_{\ell} \underline{\mathbf{t}}_{\ell} = \mathbf{a}^{\top} \underline{\mathbf{T}}$$

- Lattice linearity yields that

$$\underline{\mathbf{u}} = \bigoplus_{\ell=1}^L q_{\ell} \underline{\mathbf{w}}_{\ell}$$

with $\mathbf{q} = [\mathbf{a}] \pmod{p}$.

- **Computation rate:** maximum rate $\frac{k_F - k_C}{n} \log p$ (in bit/read dimension) for which the desired linear combination can be decoded with vanishing probability of error.
- The receiver computes

$$\begin{aligned} \underline{\mathbf{y}}' &= [\alpha \underline{\mathbf{y}} - \mathbf{a}^T \underline{\mathbf{D}}] \pmod{\Lambda} \\ &= \left[\mathbf{a}^T \underline{\mathbf{T}} + (\alpha \mathbf{h} - \mathbf{a})^T \underline{\mathbf{X}} + \alpha \underline{\mathbf{z}} \right] \pmod{\Lambda} \end{aligned}$$

- Applying lattice decoding, we get the achievable computation rate

$$R_{\text{comp}}(P, \sigma_{\text{eff}}^2) = \frac{1}{2} \log^+ \left(\frac{P}{\sigma_{\text{eff}}^2} \right)$$

- Effective noise

$$\underline{\mathbf{z}}_{\text{eff}} = (\alpha \mathbf{h} - \mathbf{a})^\top \underline{\mathbf{X}} + \alpha \underline{\mathbf{z}}$$

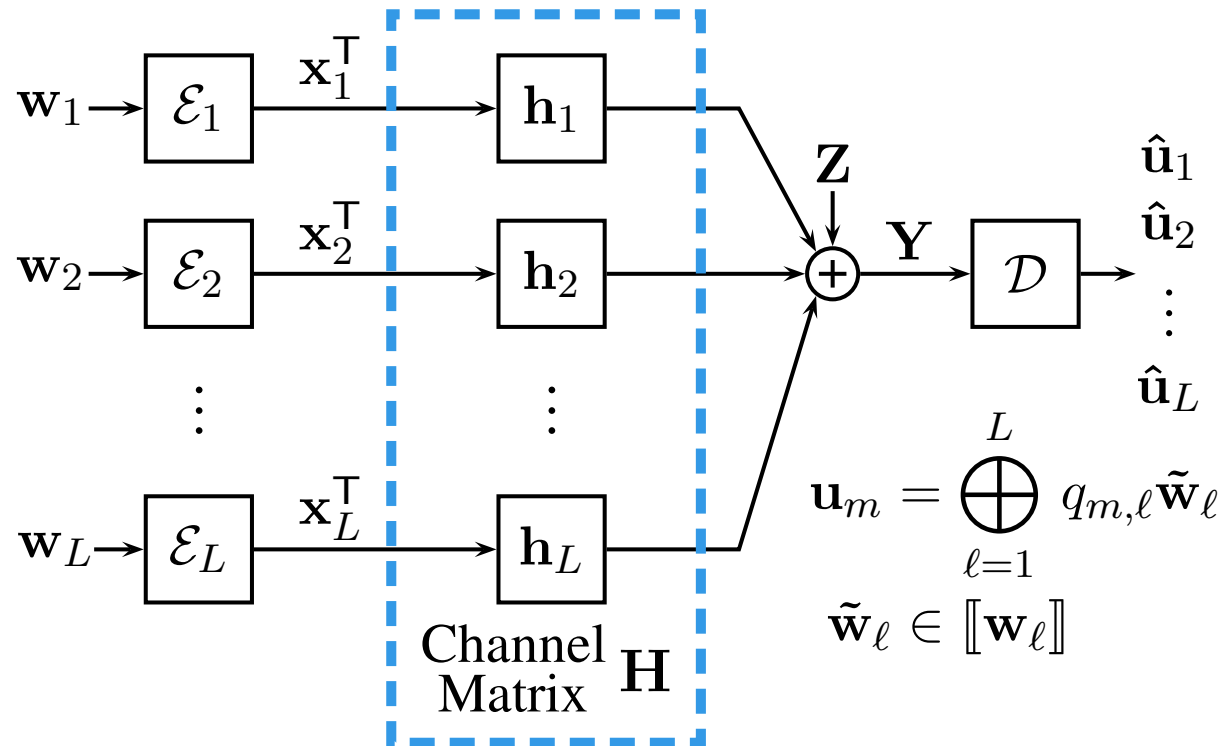
with

$$\sigma_{\text{eff}}^2 = \|\alpha \mathbf{h} - \mathbf{a}\|^2 P + |\alpha|^2$$

- Minimizing with respect to α , we find

$$\sigma_{\text{eff}}^2 = \mathbf{a}^H (P^{-1}\mathbf{I} + \mathbf{h}\mathbf{h}^H)^{-1} \mathbf{a}$$

which can be minimized by using Lattice reduction (LLL, Minkowsky, Phost “sphere” decoding) with respect to $\mathbf{a} \in \mathbb{Z}^K [j]$.



- The channel model becomes

$$\underline{\mathbf{Y}} = \mathbf{H}\underline{\mathbf{X}} + \underline{\mathbf{Z}}$$

- Apply the equalization vector $\mathbf{b} \in \mathbb{R}^{N_r}$, and obtain

$$\mathbf{b}^H \underline{\mathbf{Y}} = \sum_{\ell=1}^L a_{\ell} \underline{\mathbf{t}}_{\ell} + \underbrace{\sum_{\ell=1}^L (\mathbf{b}^H \mathbf{h}_{\ell} - a_{\ell}) \underline{\mathbf{x}}_{\ell}}_{\text{effective noise}} + \mathbf{b}^H \underline{\mathbf{Z}}$$

- The achievable computation rate is

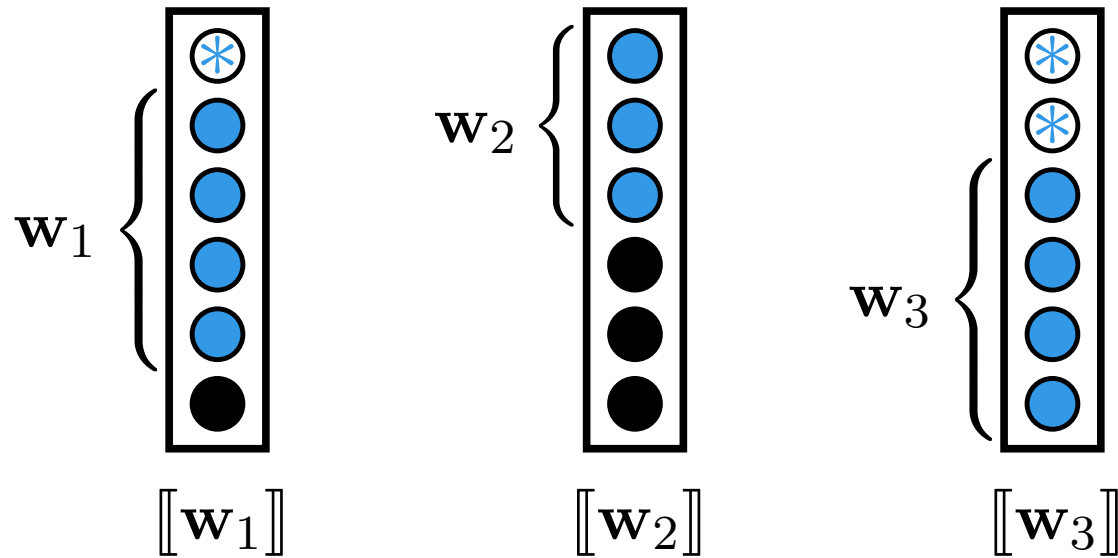
$$R_{\text{comp}}(\mathbf{H}, \mathbf{a}) = \frac{1}{2} \log^+ \left(\frac{P}{\mathbf{a}^H (P^{-1} \mathbf{I} + \mathbf{H}^H \mathbf{H})^{-1} \mathbf{a}} \right)$$

- We can generalize the above construction by considering a family of nested lattice codes with different powers P_ℓ and different rates R_ℓ as described above.
- In this case, we aim at recovering an integer combination of the message cosets (arbitrary “don’t care symbols”, and zero padding symbols).

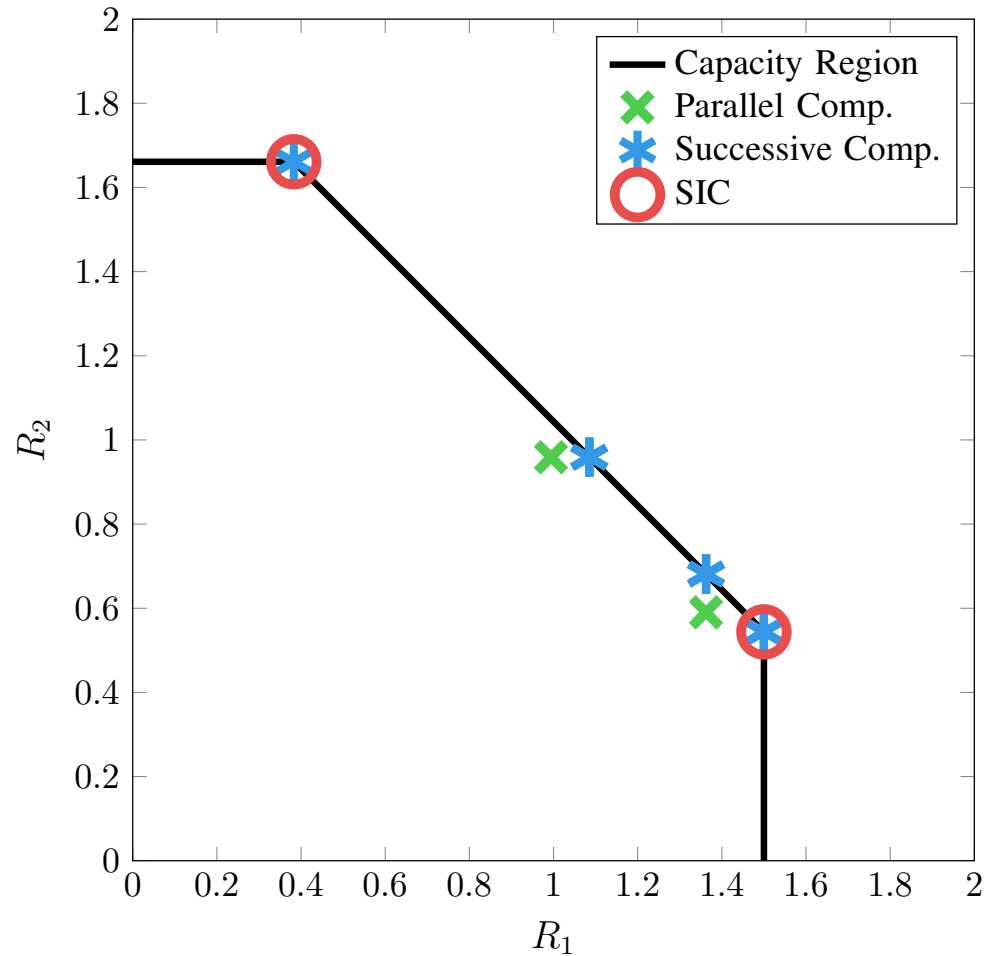
$$\underline{\mathbf{u}}_m = \bigoplus_{\ell=1}^L q_{m,\ell} \underline{\tilde{\mathbf{w}}}_\ell$$

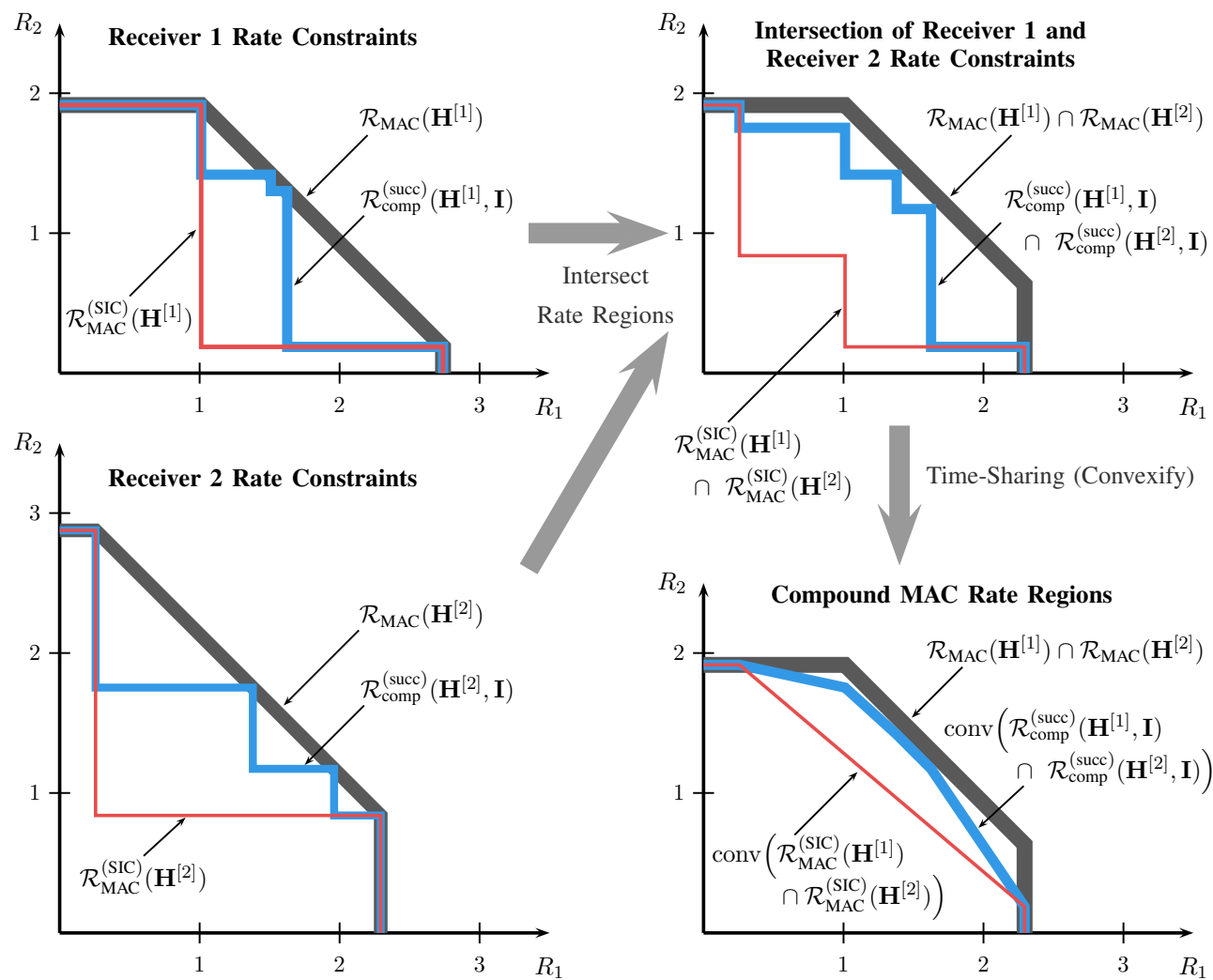
where $q_{m,\ell} \in \mathbb{Z}_p$ and $\underline{\tilde{\mathbf{w}}}_\ell$ is an element of a certain coset $[[\underline{\mathbf{w}}_\ell]]$ with respect to the message $\underline{\mathbf{w}}_\ell$.

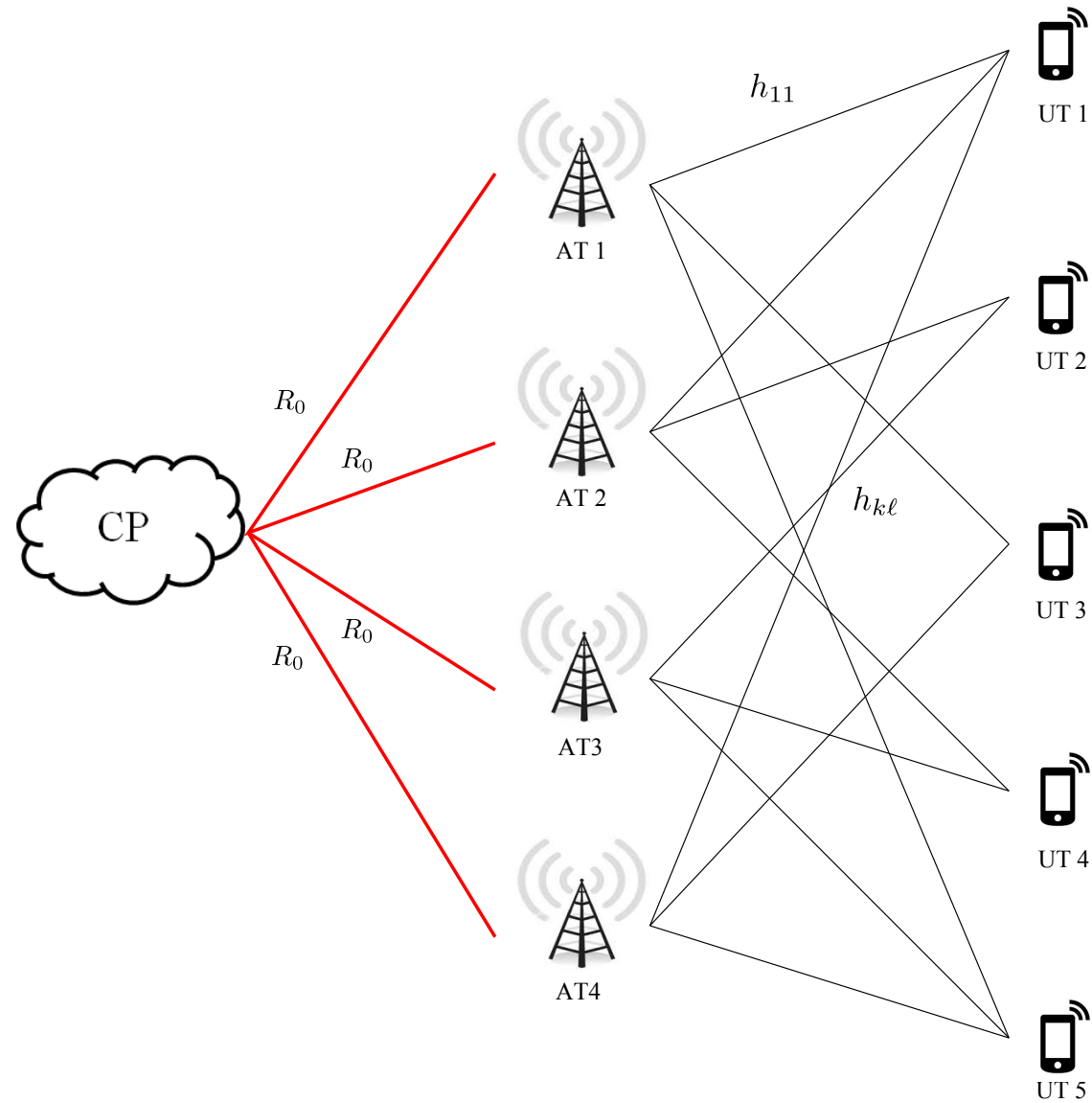
- Furthermore, we can obtain up to L such linear combinations, according to an integer-valued matrix $\mathbf{A} \in \mathbb{Z}^{L \times L}$.

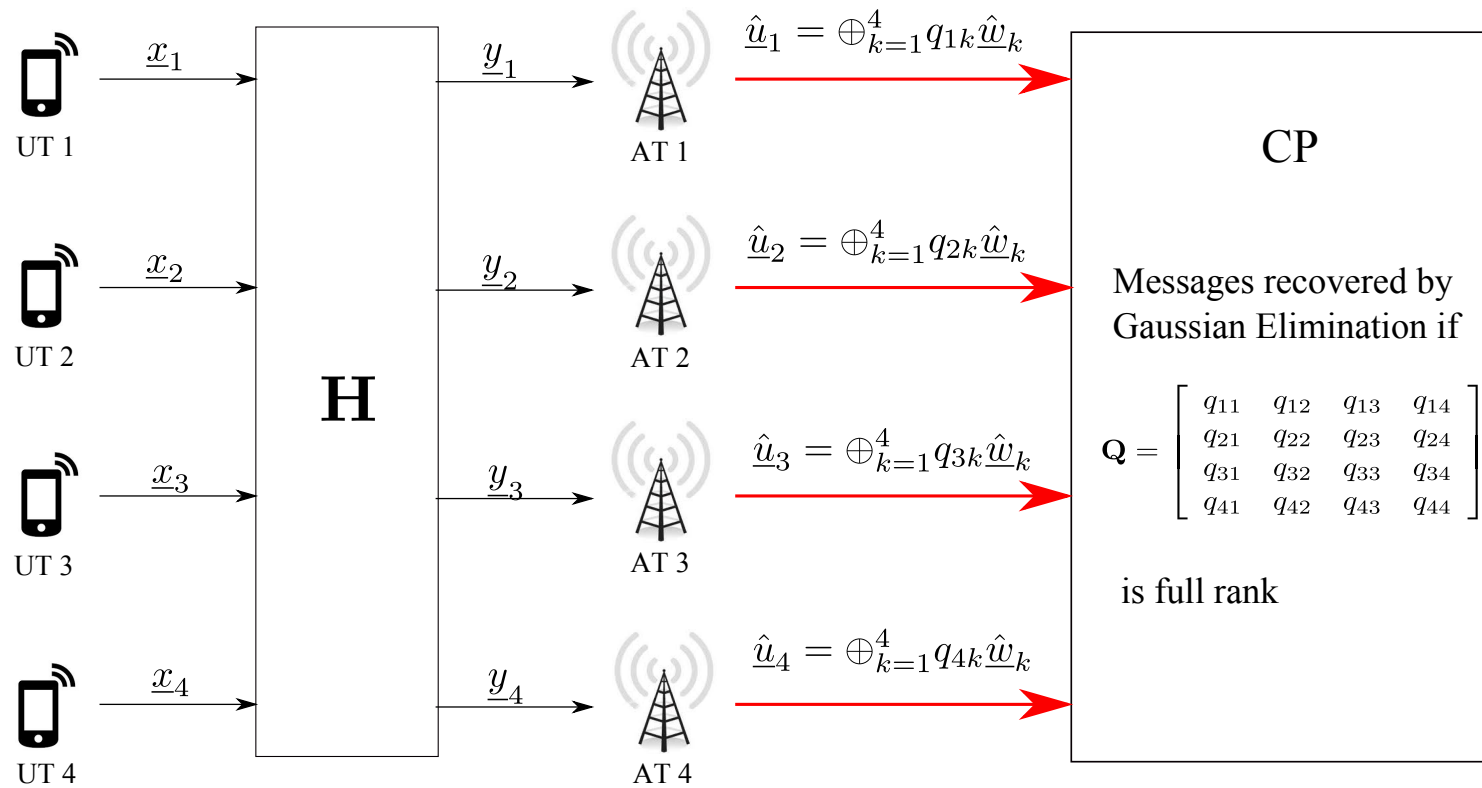


- $\mathcal{R}_{\text{comp}}(\mathbf{H}, \mathbf{A})$ is the closure of the subset of \mathbb{R}_+^L of all rate points (R_1, \dots, R_L) for which there exist codes with vanishing probability of error of all L linear combinations.
- To this regard, we have:
 1. Achievable $\mathcal{R}_{\text{comp}}(\mathbf{H}, \mathbf{A})$ with parallel computation.
 2. Achievable $\mathcal{R}_{\text{comp}}(\mathbf{H}, \mathbf{A})$ with successive computation.
 3. Multiple-access sum capacity within L bits: the sum of the L largest parallel computation rates is larger or equal to the MAC sum capacity minus L bits.
 4. Exact multiple-access sum capacity: for any unimodular \mathbf{A} the sum of the L successive computation rates is equal to the MAC sum capacity.



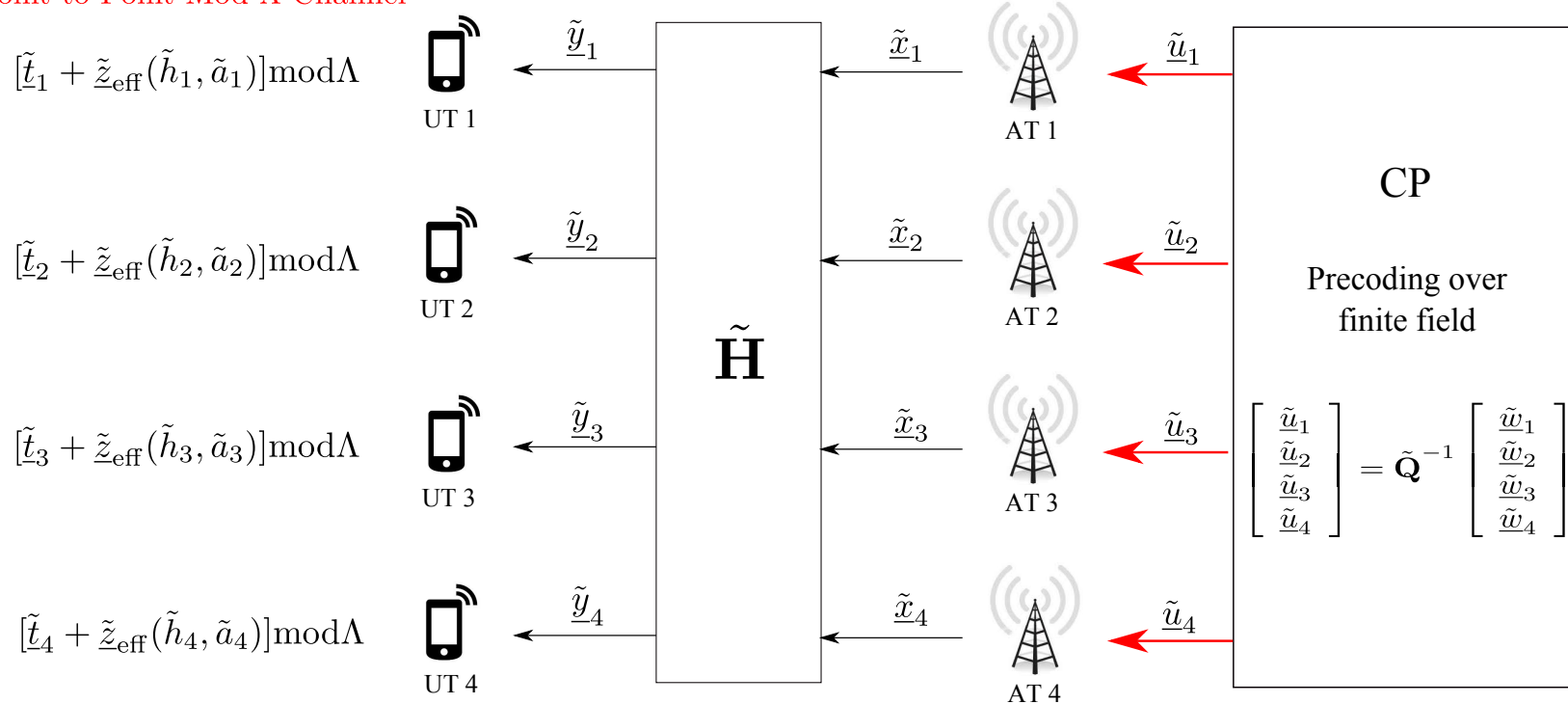






- We propose a new scheme called **Reverse Compute and Forward** (RCoF).
- Exchange the role of ATs and UTs.
- Have each UT decode a finite-field linear combination of the messages.
- Precode the messages in the finite-field domain, without power penalty at the transmitter (we do ZF in the finite-field domain).
- Natural competitors: compressed DPC, compressed ZF (precoding over \mathbb{C} and then quantization).

Point-to-Point Mod- Λ Channel



- The CP forms the messages $\underline{\tilde{\mathbf{w}}}_\ell \in \mathbb{Z}_p^{k_F}$ by appending $k_F - k_{F,\ell}$ zeros to each ℓ -th information message of $k_{F,\ell}$ symbols, so that all messages have the same length.
- The CP produces the precoded messages

$$\begin{bmatrix} \underline{\tilde{\mu}}_1 \\ \vdots \\ \underline{\tilde{\mu}}_L \end{bmatrix} = \tilde{\mathbf{Q}}^{-1} \begin{bmatrix} \underline{\tilde{\mathbf{w}}}_1 \\ \vdots \\ \underline{\tilde{\mathbf{w}}}_L \end{bmatrix}.$$

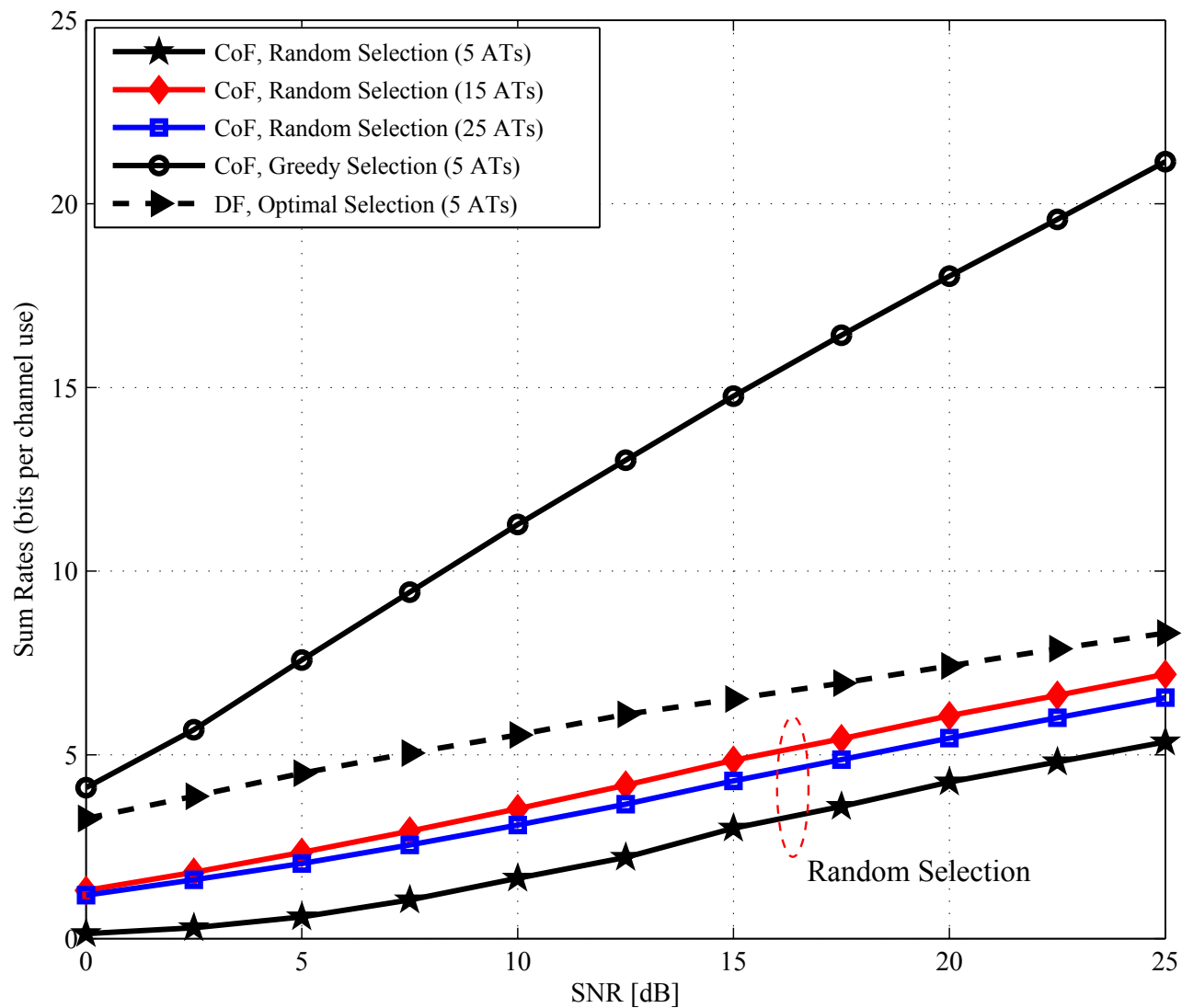
- The CP forwards the precoded message $\underline{\tilde{\mu}}_\ell$ to AT ℓ for all $\ell = 1, \dots, L$, via the digital backhaul link.

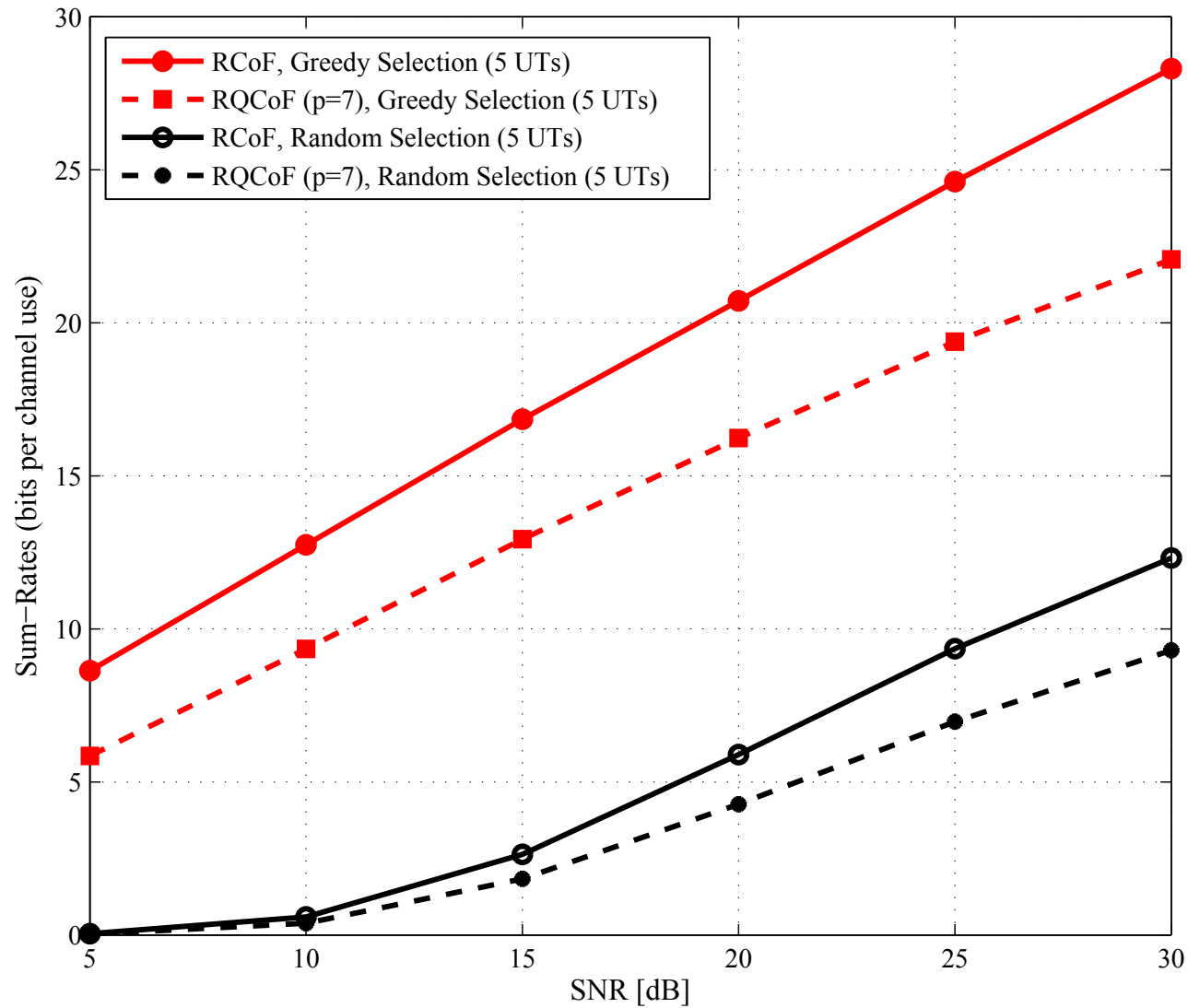
- AT ℓ locally produces the lattice codeword $\underline{\nu}_\ell = f(\underline{\tilde{\mu}}_\ell) \in \mathcal{L}_F$ (the densest lattice code), and transmits the corresponding channel input $\underline{\tilde{x}}_\ell$ by dithering and mod Λ_C .
- Because of lattice/field linearity we can write

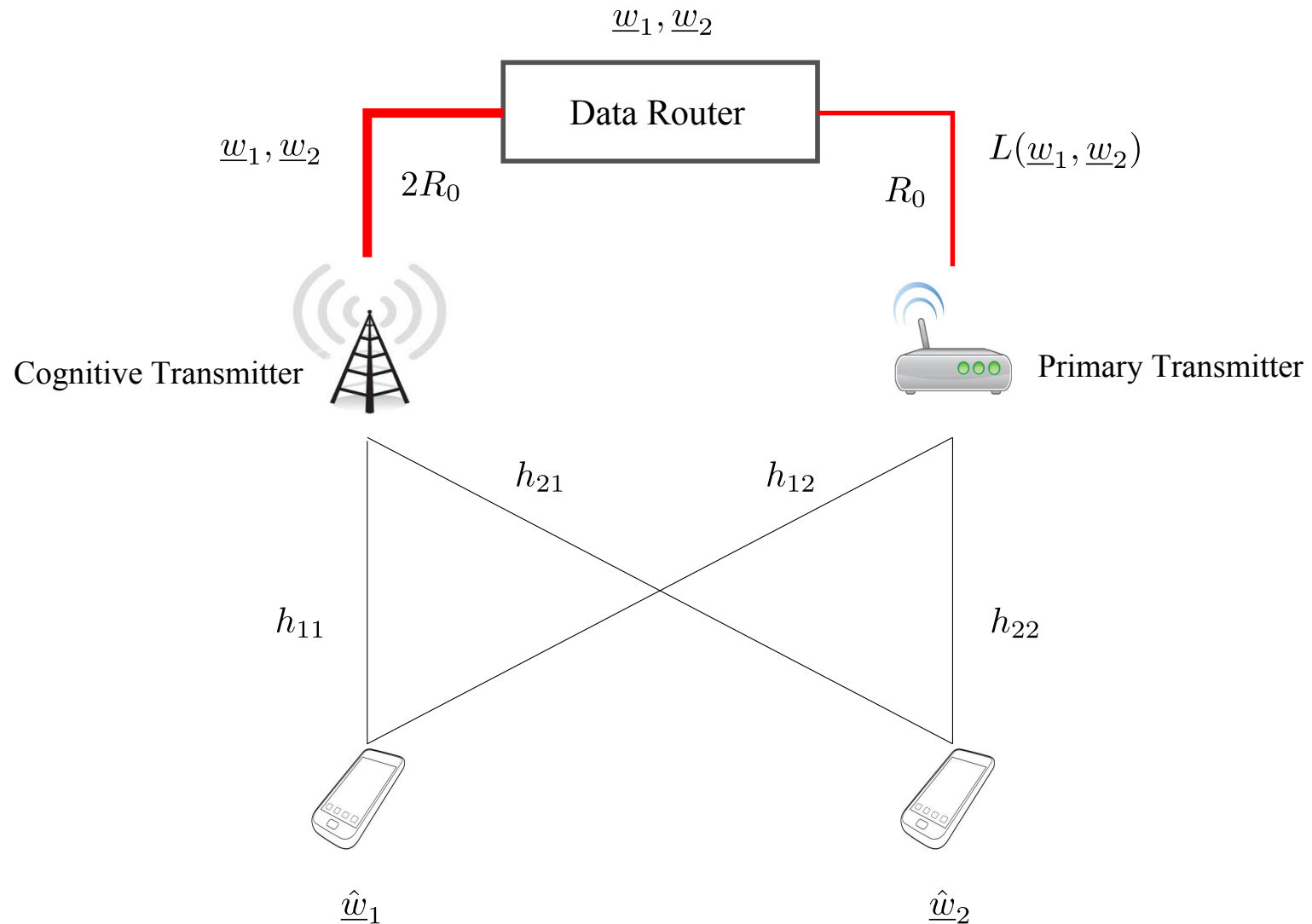
$$\begin{bmatrix} \underline{\tilde{\nu}}_1 \\ \vdots \\ \underline{\tilde{\nu}}_L \end{bmatrix} = \mathbf{B} \begin{bmatrix} \underline{\tilde{t}}_1 \\ \vdots \\ \underline{\tilde{t}}_L \end{bmatrix} \quad \text{mod } \Lambda_C$$

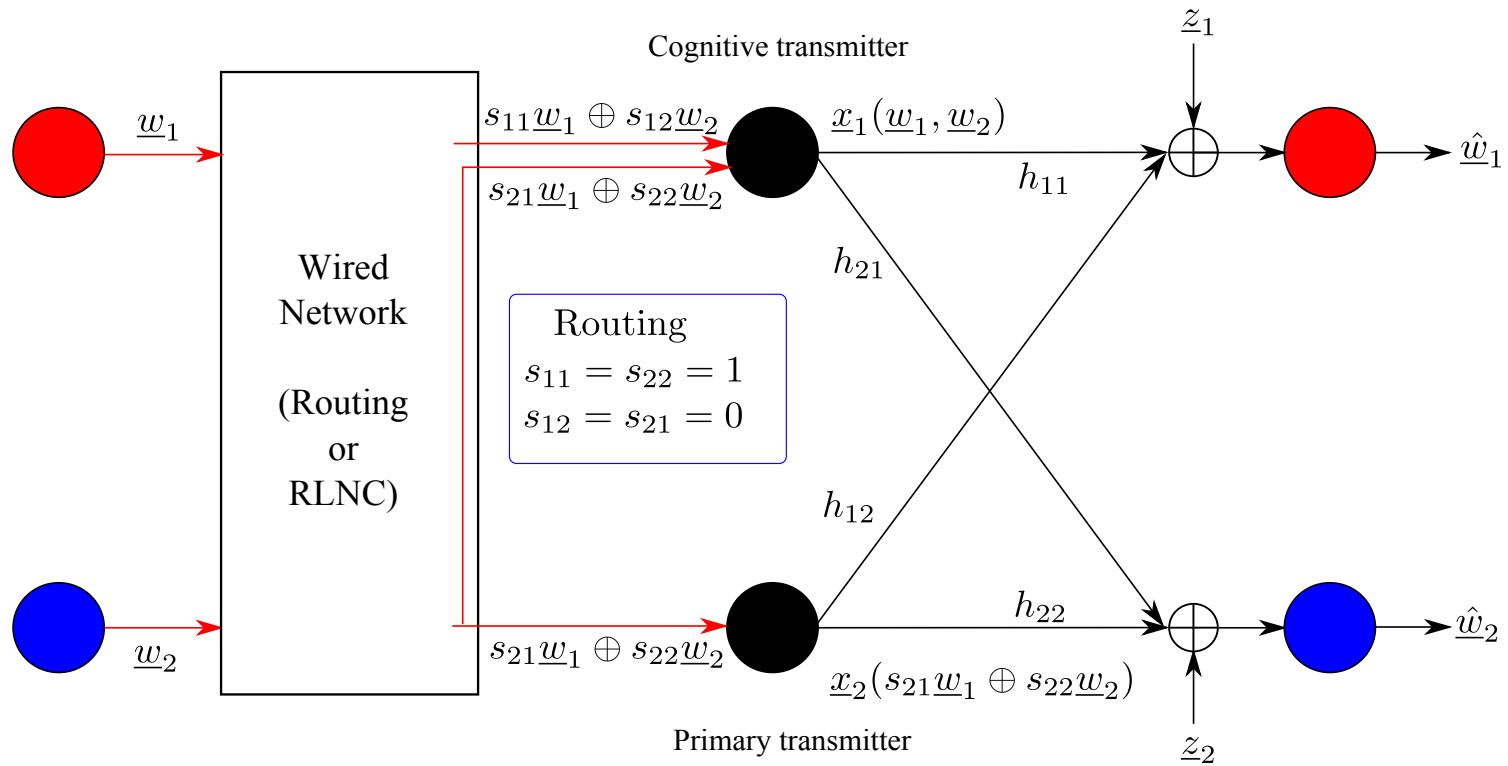
for some integer matrix \mathbf{B} .

- Bernoulli-Gaussian channel coefficients (Rayleigh fading with blocking probability $\rho = 0.5$).
- $R_0 = 6$ bit/channel use (e.g., for a wireless channel with 20 MHz bandwidth this yields 120 Mb/s).
- Uplink with AT selection: for $L > K$ we select a subset of K ATs in order to maximize the computation rate.
- Downlink with UT selection: for $K > L$ we serve a subset of L UTs in order to maximize the sum rate.









- Transmitter 2 produces the lattice codeword $\underline{\mathbf{v}}_2 = f(\underline{\mathbf{w}}_1 \oplus \underline{\mathbf{w}}_2)$ and produces the channel input

$$\underline{\mathbf{x}}'_2 = \beta \underline{\mathbf{x}}_2 = \beta ([\underline{\mathbf{v}}_2 + \underline{\mathbf{d}}_2] \bmod \Lambda)$$

- Transmitter 1 produces the precoded message $m\underline{\mathbf{w}}_1$ where $m = (q_1)^{-1}(-q_2)$, where $\mathbf{b} = [b_1, b_2] \in \mathbb{Z}[j]^2$ denotes the integer vector used at receiver 2 for the CoF mapping, and $q_k = [b_k]_q$.
- Transmitter 1 uses DPC for the known interference signal $h_{12}\underline{\mathbf{x}}'_2$ and forms:

$$\underline{\mathbf{x}}_1 = [\underline{\mathbf{v}}_1 - \alpha_1(h_{12}/h_{11})\underline{\mathbf{x}}'_2 + \underline{\mathbf{d}}_1] \bmod \Lambda,$$

where $\underline{\mathbf{v}}_1 = f(m\underline{\mathbf{w}}_1)$.

- Because of linearity, the precoding and the encoding over the finite-field commute. Therefore, we can write

$$\begin{aligned}\underline{\mathbf{v}}_1 &= g(m)\underline{\mathbf{t}}_1 \pmod{\Lambda} \\ \underline{\mathbf{v}}_2 &= \underline{\mathbf{t}}_1 + \underline{\mathbf{t}}_2 \pmod{\Lambda}\end{aligned}$$

where $\underline{\mathbf{t}}_1 = f(\underline{\mathbf{w}}_1)$ and $\underline{\mathbf{t}}_2 = f(\underline{\mathbf{w}}_2)$.

- From standard DPC, Receiver 1 is successful if

$$R_1 \leq \log(1 + |h_{11}|^2 \text{SNR}).$$

- Letting $\tilde{\mathbf{h}}(\beta) = [h_{21}, \beta\tilde{h}_{22}]$ with $\tilde{h}_{22} = h_{22} - \alpha_{1,\text{MMSE}}h_{12}h_{21}/h_{11}$, Receiver 2 applies CoF with integer coefficients \mathbf{b} and scaling factor $\alpha_2 = b_1/h_{21}$, yielding

$$\begin{aligned}
 \hat{\underline{\mathbf{y}}}_2 &= [\alpha_2 \underline{\mathbf{y}}_2 - b_1 \underline{\mathbf{d}}_1 - b_2 \underline{\mathbf{d}}_2] \pmod{\Lambda} \\
 &= \left[\mathbf{b}^\top \begin{bmatrix} \underline{\mathbf{v}}_1 \\ \underline{\mathbf{v}}_2 \end{bmatrix} + (b_1 \beta \tilde{h}_{22}/h_{21} - b_2) \underline{\mathbf{u}}_2 + (b_1/h_{21}) \underline{\mathbf{z}}_2 \right] \pmod{\Lambda} \\
 &= \left[\left(\mathbf{b}^\top \begin{bmatrix} g^{(m)} & 0 \\ 1 & 1 \end{bmatrix} \pmod{p\mathbb{Z}[j]} \right) \begin{bmatrix} \underline{\mathbf{t}}_1 \\ \underline{\mathbf{t}}_2 \end{bmatrix} + \underline{\mathbf{z}}_{\text{eff}}(\tilde{\mathbf{h}}(\beta), \mathbf{b}) \right] \pmod{\Lambda} \\
 &\stackrel{(a)}{=} [([b_2] \pmod{p\mathbb{Z}[j]}) \underline{\mathbf{t}}_2 + \underline{\mathbf{z}}_{\text{eff}}(\tilde{\mathbf{h}}(\beta), \mathbf{b})] \pmod{\Lambda}
 \end{aligned}$$

where $\underline{\mathbf{u}}_2$ is uniformly distributed on \mathcal{V}_Λ and is independent of $\underline{\mathbf{v}}_1$, $\underline{\mathbf{v}}_2$, and $\underline{\mathbf{z}}_2$ by the independence and uniformity of dithering and by the Crypto Lemma, $\underline{\boldsymbol{\lambda}} = Q_\Lambda(\underline{\mathbf{v}}_1 - \alpha_{1,\text{MMSE}}\beta(h_{12}/h_{11})\underline{\mathbf{x}}_2 + \underline{\mathbf{d}}_1)$, where (a) follows from the fact that, by construction, $b_1 g^{(m)} + b_2 \pmod{p\mathbb{Z}[j]} = 0$.

- The effective noise is given by

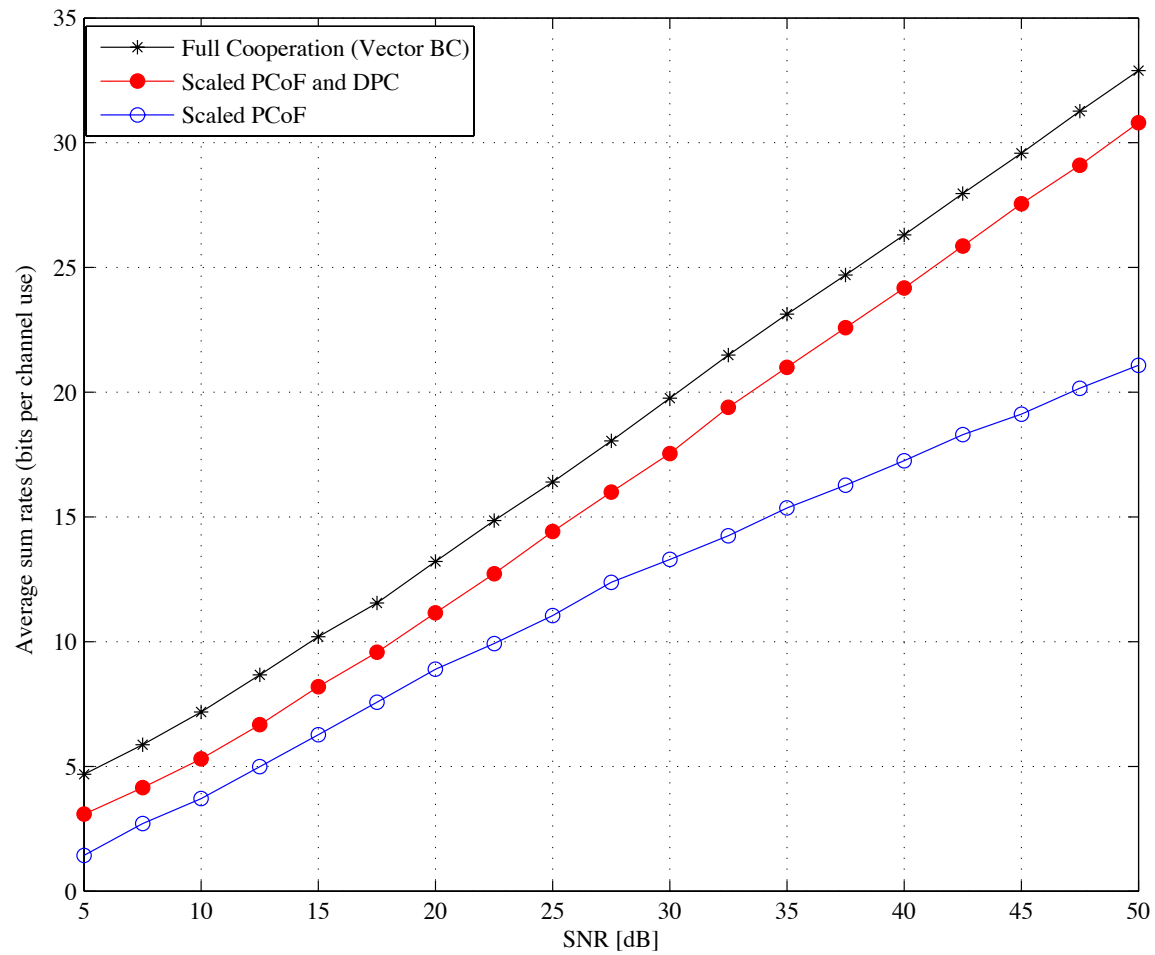
$$\underline{\mathbf{z}}_{\text{eff}}(\tilde{\mathbf{h}}(\beta), \mathbf{b}) = (b_1\beta\tilde{h}_{22}/h_{21} - b_2)\underline{\mathbf{u}}_2 + (b_1/h_{21})\underline{\mathbf{z}}_2$$

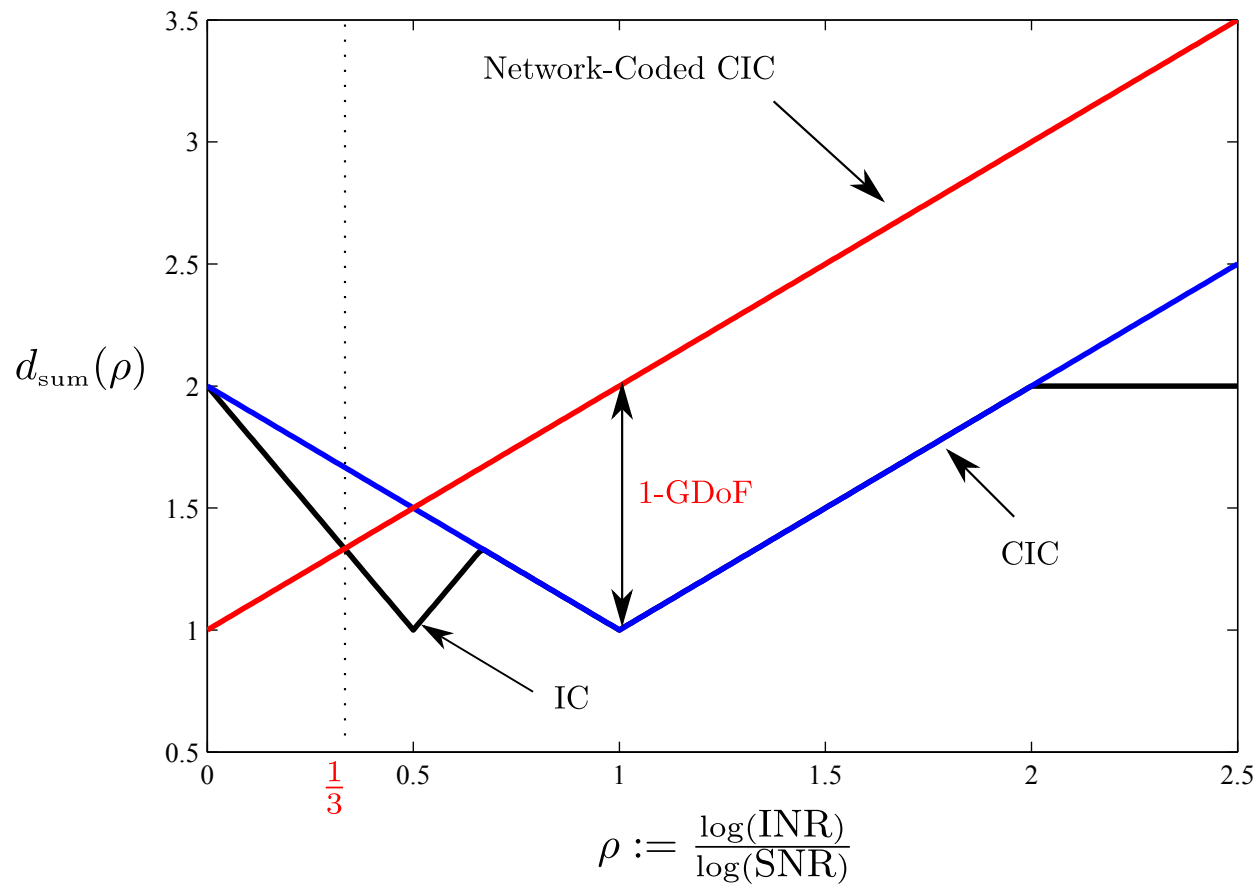
- Receiver 2 decodes $\underline{\mathbf{t}}_2$ by applying lattice decoding to $\hat{\underline{\mathbf{y}}}_2$. This yields the achievable rate

$$R_2 \leq R_{\text{comp}}(\text{SNR}, \sigma_{\text{eff}}^2(\beta))$$

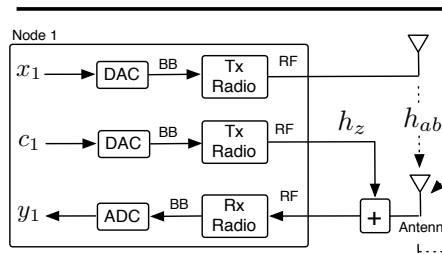
for any $\mathbf{b} \in \mathbb{Z}^2[j]$ with $b_1, b_2 \neq 0 \pmod{p\mathbb{Z}[j]}$ and any $\beta \in \mathbb{R}_+$ satisfying the input power constraint, where

$$\sigma_{\text{eff}}^2(\beta) = \left| b_1 \frac{\beta\tilde{h}_{22}}{h_{21}} - b_2 \right|^2 \text{SNR} + \left| \frac{b_1}{h_{21}} \right|^2.$$

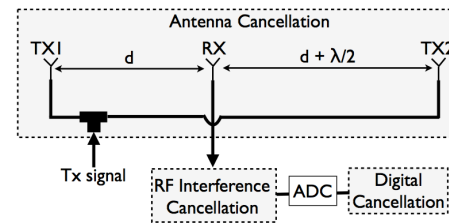




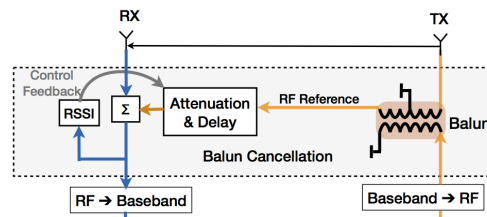
- Dinesh Bharadia, Emily Mcmilin and Sachin Katti, "Full Duplex Radios" ACM SIGCOMM 2013
- M. Duarte and A. Sabharwal, "Full-Duplex Wireless Communications Using Off-The-Shelf Radios: Feasibility and First Results" Asilomar 2010



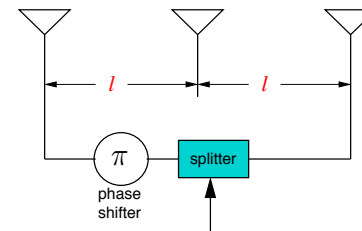
Rice (Duarte et. al, 2010)
Rice, AT&T (Duarte et. al, 2012)



Stanford I (Choi et. al, 2010)



Stanford II (Jain et. al, 2011)



Princeton, NEC (Aryafar et. al, 2012)

- Many of the current full-duplex schemes “hide” two or even 3 RF chains in the same box.
- Distance, phase cancellation, or echo-cancellation in the RF domain are used to avoid saturation of the Rx front-end while Tx is active.
- We can obtain the same “full duplex” effect by using separated half-duplex relays.
- T. J. Oechtering and A. Sezgin, “A new cooperative transmission scheme using the space-time delay code,” ITG Workshop on Smart Antenna 2004.
- B. Rankov and A. Wittneben, “Spectral Efficient Signaling for Half-Duplex Relay Channels,” Asilomar 2005.
- S. S. C. Rezaei, S. O. Gharan, and A. K. Khandani, “Cooperative Strategies for the Half-Duplex Gaussian Parallel Relay Channel: Simultaneous Relaying versus Successive Relaying,” Allerton 2008.

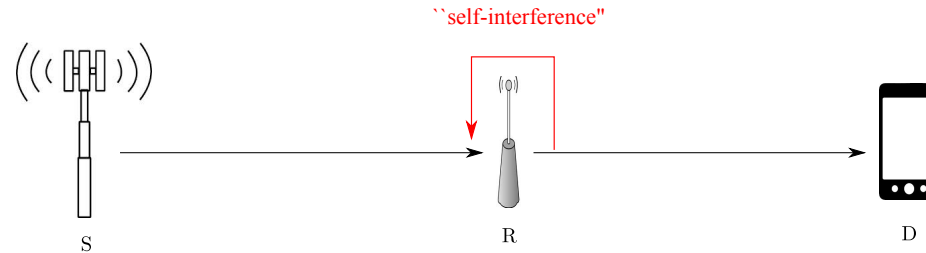


Fig. 1. Two-hop source-relay-destination network with full-duplex relay.

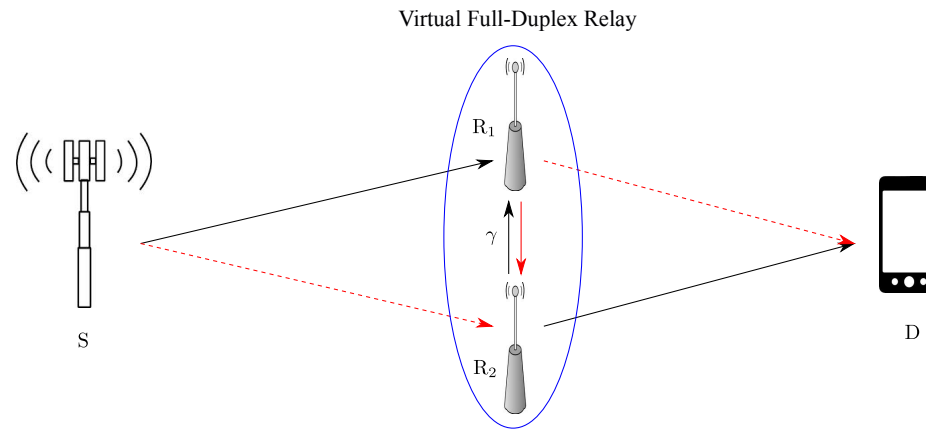
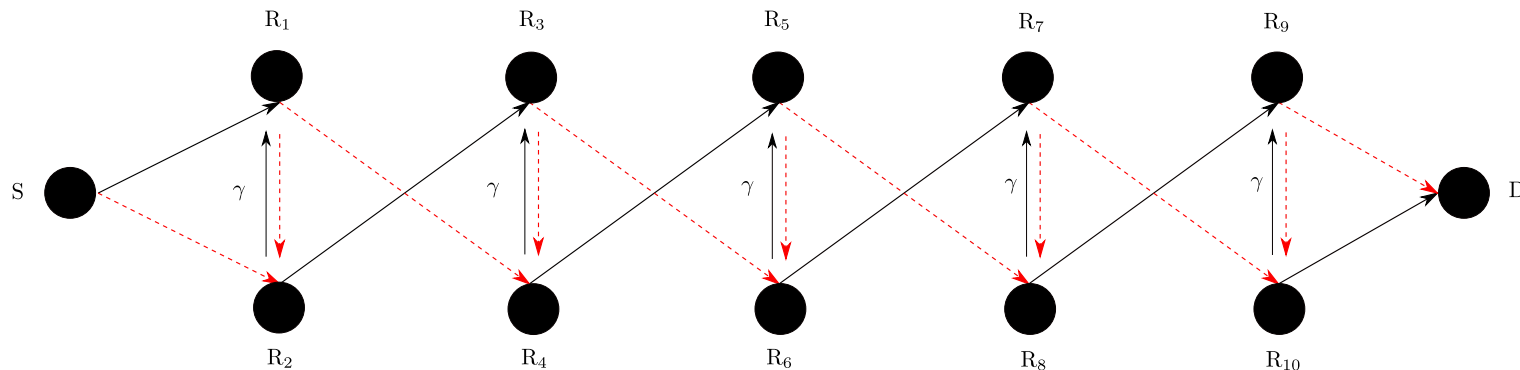


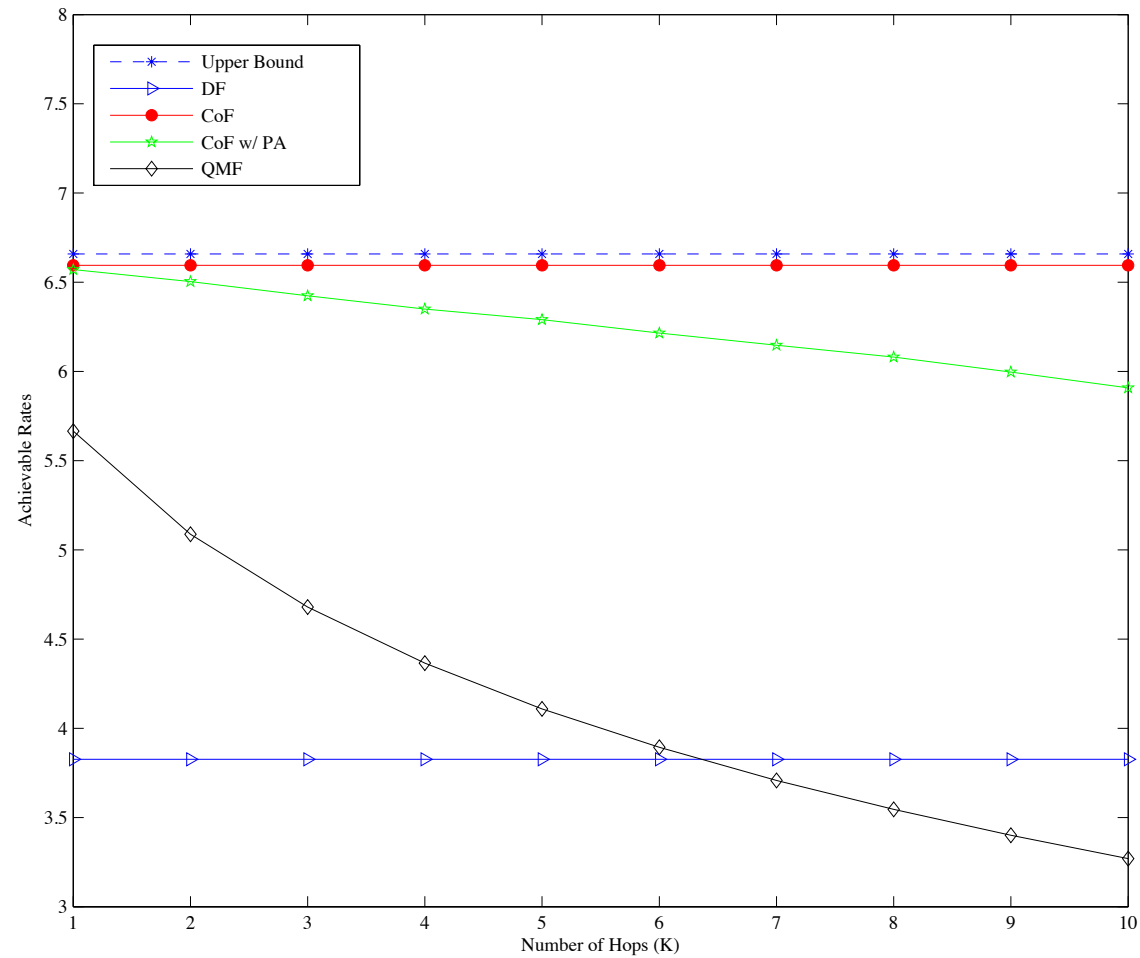
Fig. 2. Virtual full-duplex relay implemented by two half-duplex relays where γ denotes the inter-relay interference.

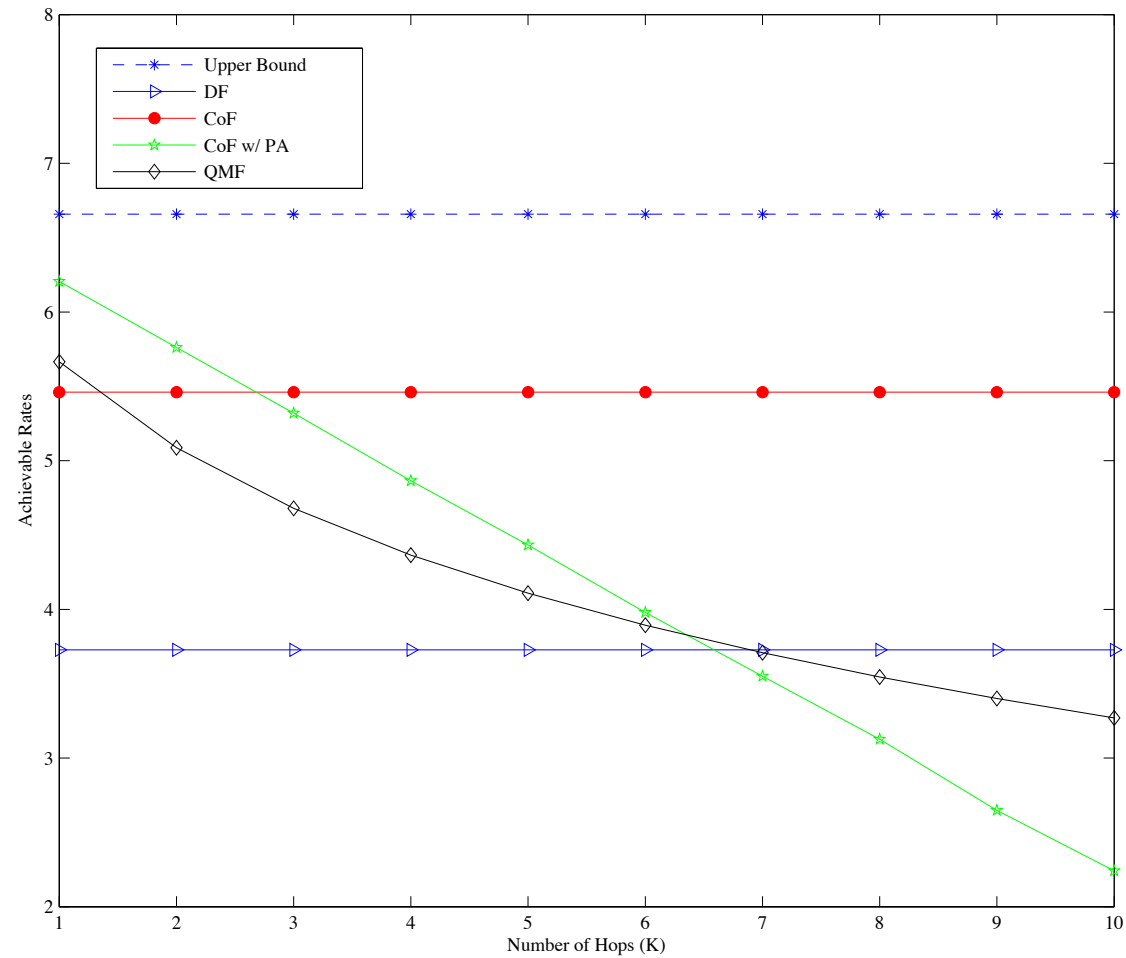
	time slot 1	time slot 2	time slot 3	time slot 4
X_S	$\underline{x}_S(\underline{w}_1)$	$\underline{x}_S(\underline{w}_2)$	$\underline{x}_S(\underline{w}_3)$	$\underline{x}_S(\underline{w}_4)$
Y_{R_1}		$\underline{u}_2 = q_1 \underline{w}_2 \oplus q_2 \underline{u}_1$		$\underline{u}_4 = q_1 \underline{w}_4 \oplus q_2 \underline{u}_3$
X_{R_1}			$\underline{x}_R(\underline{u}_2)$	
Y_{R_2}	$\underline{u}_1 = \underline{w}_1$		$\underline{u}_3 = q_1 \underline{w}_3 \oplus q_2 \underline{u}_2$	
X_{R_2}		$\underline{x}_R(\underline{u}_1)$		$\underline{x}_R(\underline{u}_3)$
Y_D		$\hat{\underline{w}}_1 = \underline{u}_1$	$\hat{\underline{w}}_2 = q_1^{-1} \underline{u}_2 \ominus q_1^{-1} q_2 \underline{u}_1$	$\hat{\underline{w}}_3 = q_1^{-1} \underline{u}_3 \ominus q_1^{-1} q_2 \underline{u}_2$

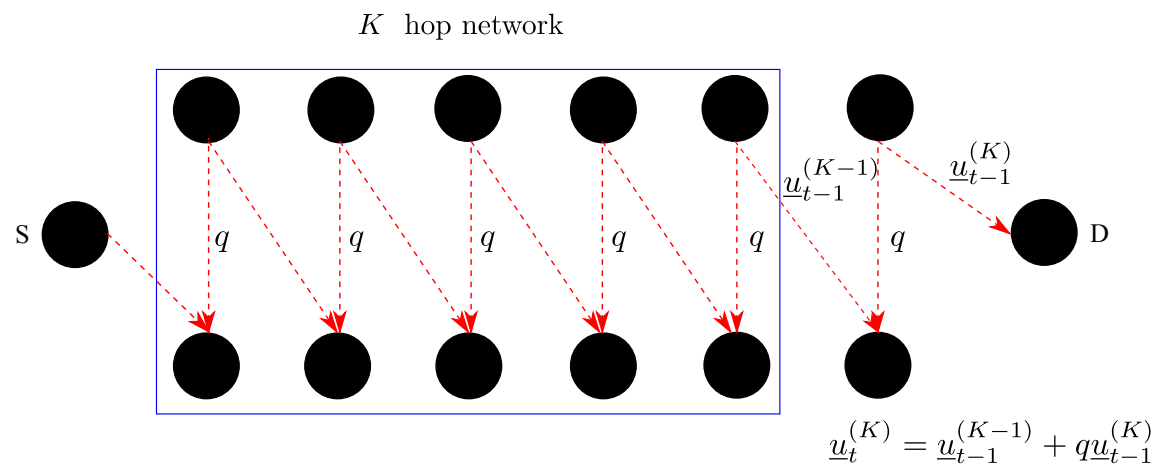
- Each receiving relay decodes an integer combination of the source codeword and of the transmitting relay codeword.
- The integer combinations are forwarded to the destination, which can decode them by forward substitution (no large decoding latency as in backward decoding).



- A possible motivation: wireless backhaul in mm-wave small cell networks.
- Line-of-sight point to point links to connect small cell base stations deployed without the need of putting down cable/fiber.







- The goal is to obtain at the destination a lower-triangular full rank system of (noiseless) equations over the message finite field.
- Since the destination begins to receive a signal after K time slots, we have

$$\underline{u}_t^{(K)} = 0 \text{ for } t \leq K.$$

- We also have that $\underline{\mathbf{u}}_{K+1}^{(K)} = \underline{\mathbf{w}}_1$ since the first signal is not interfered.
- In case of $K = 1$, we can easily compute the following relation:

$$\underline{\mathbf{u}}_{t+1}^{(1)} = \sum_{\ell=1}^t q^{t-\ell} \underline{\mathbf{w}}_{\ell}$$

- At time slot $t + 1$, the above equation has only one unknown $\underline{\mathbf{w}}_t$ since the destination has been already decoded $\{\underline{\mathbf{w}}_{\ell} : \ell = 1, \dots, t - 1\}$ during the previous time slots. Thus, it can recover the desired message $\underline{\mathbf{w}}_t$ such as

$$\underline{\mathbf{w}}_t = \underline{\mathbf{u}}_{t+1}^{(1)} - \sum_{\ell=1}^{t-1} q^{t-\ell} \underline{\mathbf{w}}_{\ell} = \underline{\mathbf{u}}_{t+1}^{(1)} - q \underline{\mathbf{u}}_t^{(1)}.$$

- For the case $K \geq 2$, we can derive the following relation:

$$\underline{\mathbf{u}}_{t+1}^{(K)} - q\underline{\mathbf{u}}_t^{(K)} = \underline{\mathbf{u}}_t^{(K-1)}$$

- For example, when $K = 3$, we have:

$$\begin{aligned} A &= \underline{\mathbf{u}}_{t+3}^{(3)} - q\underline{\mathbf{u}}_{t+2}^{(3)} = \underline{\mathbf{u}}_{t+2}^{(2)} \\ B &= (\underline{\mathbf{u}}_{t+2}^{(3)} - q\underline{\mathbf{u}}_{t+1}^{(3)}) = \underline{\mathbf{u}}_{t+1}^{(2)}. \end{aligned}$$

such that

$$A - qB = \underline{\mathbf{u}}_{t+3}^{(3)} - 2q\underline{\mathbf{u}}_{t+2}^{(3)} + q^2\underline{\mathbf{u}}_{t+1}^{(3)} = \underline{\mathbf{u}}_{t+1}^{(1)} = \sum_{\ell=1}^t q^{t-\ell} \underline{\mathbf{w}}_{\ell}.$$

- At time slot $t + 3$, the destination can decode $\underline{\mathbf{w}}_t$ using previously decoded messages $\{\underline{\mathbf{w}}_\ell : \ell = 1, \dots, t - 1\}$ and observations $\{\underline{\mathbf{u}}_\ell : \ell = 1, \dots, t + 3\}$ so that

$$\underline{\mathbf{w}}_t = \underline{\mathbf{u}}_{t+3}^{(3)} - 2q\underline{\mathbf{u}}_{t+2}^{(3)} + q^2\underline{\mathbf{u}}_{t+1}^{(3)} - \sum_{\ell=1}^{t-1} q^{t-\ell}\underline{\mathbf{w}}_\ell.$$

from which (after some algebra) we obtain the sliding-window decoding:

$$\underline{\mathbf{w}}_t = \underline{\mathbf{u}}_{t+3}^{(3)} - 3q\underline{\mathbf{u}}_{t+2}^{(3)} + 3q^2\underline{\mathbf{u}}_{t+1}^{(3)} - q^3\underline{\mathbf{u}}_t^{(3)}.$$

- By induction, we can prove:

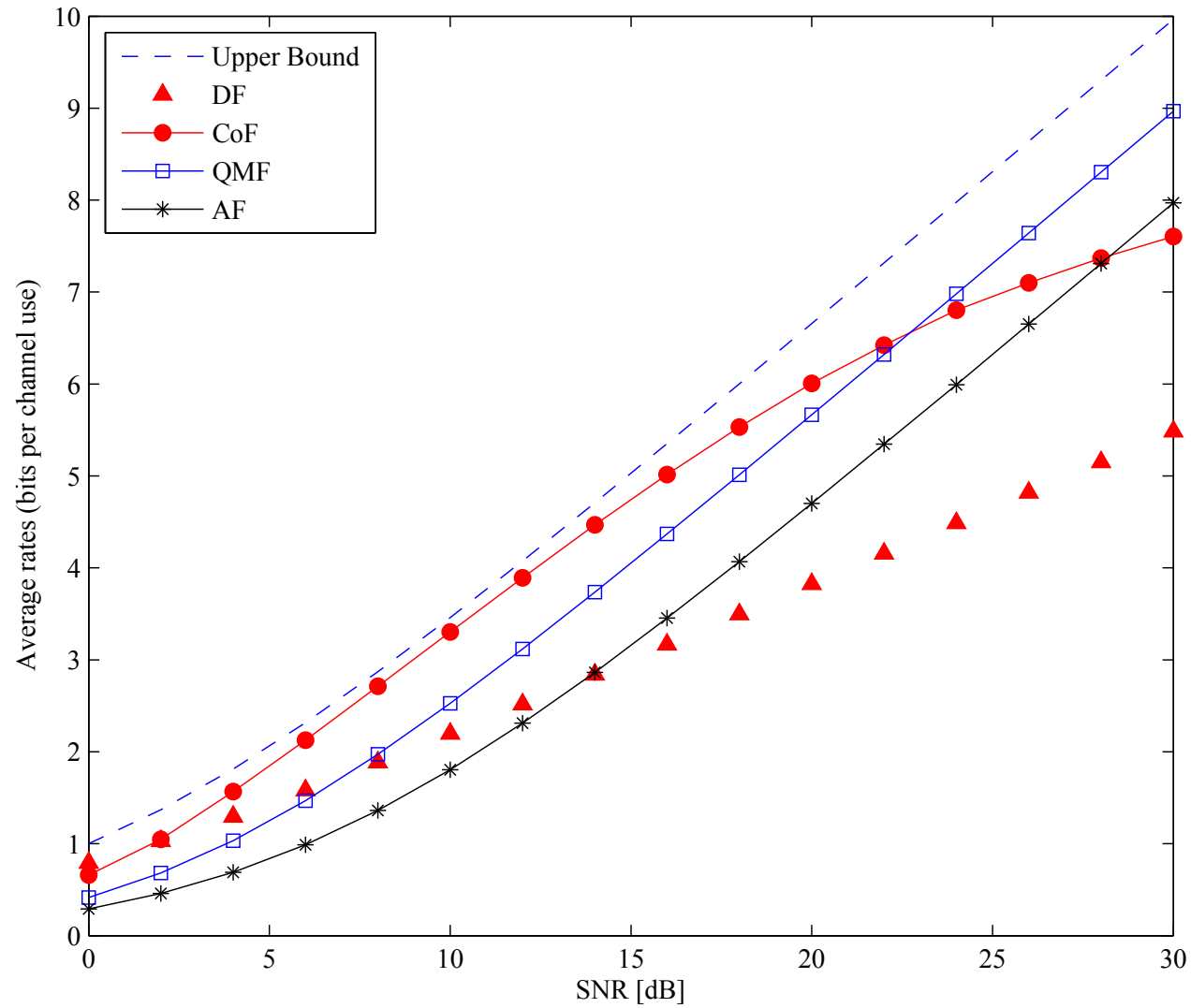
Lemma:

For the $(K + 1)$ -hop network with CoF, the following relation holds:

$$\sum_{\ell=1}^K (-q)^{\ell-1} \binom{K-1}{\ell-1} \underline{\mathbf{u}}_{t-\ell+K+1}^{(K)} = \sum_{\ell=1}^t q^{t-\ell} \underline{\mathbf{w}}_{\ell}.$$

Hence, the destination can decode the desired message $\underline{\mathbf{w}}_t$ at time slot $t + K$ by ways of

$$\underline{\mathbf{w}}_t = \sum_{\ell=1}^{K+1} (-q)^{\ell-1} \binom{K}{\ell-1} \underline{\mathbf{u}}_{t-\ell+K+1}^{(K)}.$$



- CoF, RCoF, QCoF, QRCoF, PCoF with channel integer alignment (CIA) ... **too many acronyms!**
- **General idea:** quench the noise at the intermediate nodes, generate a deterministic linear finite field channel over which we can precode without power penalty.
- Non-integer penalty: sometimes it can be eliminated by “channel integer alignment”.
- Minimum common rate (same lattice code) can be alleviated (e.g., by RCoF, unequal power, unequal rate ...).
- For each of these schemes, a **low-complexity implementation** based on scalar quantization and q -ary linear coding is possible (at the cost of the shaping gain for large q).

Thank You