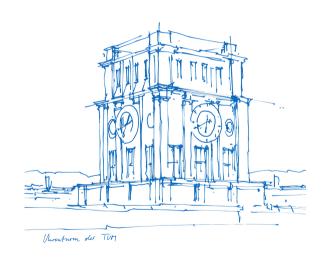


Open Source Lab

Fabian Sauter, Christian Menges, Alexander Stephan

Chair of Connected Mobility TUM School of Computation, Information and Technology Technical University of Munich

Garching, November 6, 2024



CI / CD



Continuous integration is a DevOps software development practice where developers regularly merge their code changes into a central repository, after which automated builds and tests are run. Continuous integration [...] entails both an automation component (e.g. a CI or build service) and a cultural component (e.g. learning to integrate frequently). The key goals of continuous integration are to find and address bugs quicker, improve software quality, and reduce the time it takes to validate and release new software updates.

https://aws.amazon.com/devops/continuous-integration/

Prerequisite: being able to define a consistent environment to ensure that programs not only work on the machine of the developer, but also on the testing server and at the customer.

Solution: Virtualization

Virtualization



ro:	
	Works on every machine with a hypervisor
	Very secure
Con:	
	Huge Overhead: Size and performance

For most applications, it is irrelevant what the OS kernel does internally, it is only relevant what the OS lets the application see and do.

Virtualization



	Virtual machine
	Pro:
	☐ Works on every machine with a hypervisor
	□ Very secure
	Con:
	☐ Huge Overhead: Size and performance
and	most applications, it is irrelevant what the OS kernel does internally, it is only relevant what the OS lets the application see do. 1: Use the same kernel, but provide different resources (file system tree, networks,) to different processes.
	Containers
	Pro:
	☐ Lightweight: small + fast
	Con:
	☐ A bug in the kernel can compromise the whole system
	Requires different image variants for different architectures (x86, arm,)

Terminology



Image Definition of environment and data (binaries, etc.)

Consists of layers. This allows to avoid rebuilding the whole image by caching layers. Thus, order the layers from stable to frequently changing.

Container Running image

Registry Image storage (e.g. dockerhub)





- Most famous container platform
- Docker daemon, dockerd, manages Containers
- Website: https://www.docker.com/

Logo: https://www.docker.com/sites/default/files/d8/2019-07/Moby-logo.png

Dockerfile



Most important commands:

FROM Specifies a base image (use scratch if no base image is required).

RUN Runs a command.

COPY Copies data from the host or another container into the image.

ADD Similar to copy, but allows extraction of archives and URLs as source.

ENV Sets one or more environment variables (format: key=value).

USER Changes the user (Does not create a new user).

ENTRYPOINT Specifies a command which is always invoked during container start.

CMD Specifies a default command, which is invoked during container start. In conjunction with ENTRYPOINT, the specified commands are interpreted as arguments of ENTRYPOINT.

...

Important: The default user of a Docker image is root. Use the USER command to use a less privileged user.

RUN, ENTRYPOINT and CMD allow to specify a command as string, which is interpreted in a shell, or as string array ["command", "param_1", ...], which will invoke the command directly.

Dockerfile reference: https://docs.docker.com/engine/reference/builder/

Dockerfile - Example



```
FROM alpine:latest
```

RUN apk add --no-cache htop

ENTRYPOINT ["htop"]

Selection of base image is crucial for the image size (alpine \Rightarrow small, Ubuntu/Debian \Rightarrow big)

Cleanup installation artifacts to reduce image size

Dockerfile linter: Hadolint

Build & Run Image



Build image:

docker build -t <tag> <path to dir with Dockerfile>

Start a new container based on an image specified by tag:

docker run <tag>

Run image in interactive mode (-it) and mount <host dir> to <container dir> (---rm removes the container after execution (not required)):

docker run --rm -it -v <host dir>:<container dir> <tagname>

Example: Run image libfuse and mount current directory (\$(pwd)) to /libfuse:

docker run --rm -it -v \$(pwd):/libfuse libfuse

Docker Cheat Sheet



Show logs (stdout/stderr) of container:

```
docker logs <container id>
```

Execute command in container

```
docker exec <container id> <command>
docker exec -ti <container id> <command> // interactive, useful for sh, bash, etc.
```

Remove terminated container

```
docker rm <container id>
```

Remove image

```
docker rmi <image id>
```

Copy files between host and container FS:

```
docker cp <path> <container id>:<path> // host -> container
docker cp <container id>:<path> // container -> host
```

Practice - Open Source Lab Dice



- 1. Clone https://gitlab.lrz.de/open-source-lab/dice
- 2. Write a Dockerfile, which compiles the executable and runs the program on container start.

Hints:

- Build instructions can be found in README.md
- Use golang:1.23-alpine3.20 as base image
- Expose container port using -p 8080:8080 with docker run

5 Minutes

Remarks



In case multiple containers should be run together, use docker-compose. E.g. Webserver + Database

For production use, Docker is mostly not sufficient. Consider using Kubernetes (https://kubernetes.io/)

Besides Docker, there are many other projects to create, manage and run containers. E.g. podman (https://podman.io/)

Future of Containers unknown. Although it is in widespread use, it has significant drawbacks such as potentially huge image sizes, a universal kernel and a big attack surface. Maybe Library OSs will be the future of containerized execution.

CI/CD



- ALWAYS perform changes to CI/CD scripts in a separate branch, because very often multiple attempts are needed to get it running.
- NEVER hardcode secrets or passwords into your scripts. Inject them using the surrounding system.
- For any project which should last longer, set it up properly. This will safe you a lot of time later.
- Carefully choose a system, since they are barely interchangeable.

Dependabot



Example configuration file for Rust, /.github/dependabot.yml:

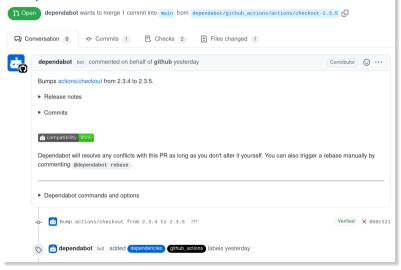
See

https://docs.github.com/en/free-pro-team@latest/github/administering-a-repository/enabling-and-disabling-version-updates for details.

Alternative: Renovate https://github.com/renovatebot/renovate



Bump actions/checkout from 2.3.4 to 2.3.5 #3



Source: https://github.com/ Garfield96/pack/pull/3

Github CI



Workflow file *.yml: always located in: /.github/workflows/

Can be executed locally using https://github.com/nektos/act

```
name: CT
3
    on: [push. pull request]
    iobs:
       build:
          mins-on: ubuntu-latest
          container: texlive/texlive:latest
10
          steps:
11
          - uses: actions/checkout@v4
12
13
          - name: Build pdf
14
             run: make pdf
15
16
          - name: Upload pdf
17
             uses: actions/upload-artifact@v3
             with:
18
19
                name: thesis
                path: build/main.pdf
20
21
                if-no-files-found: error
22
                retention-days: 14
```

Source: https://github.com/TUM-Dev/tum-thesis-latex/blob/master/.github/workflows/github-actions-demo.yml

GitLab CI



```
.gitlab-ci.yml:
always located in:
/ (project root)
```

```
default:
       image:
          name: texlive/texlive:latest
       tags:
       - Docker
    stages:
    - build
9
10
    pdf:
11
       stage: build
12
       script:
13
       - make all
14
       artifacts:
15
          paths:
16
          main.pdf
17
          expire in: 1 week
```

Source: https://gitlab.lrz.de/gbs-cm/skript/-/blob/master/.gitlab-ci.yml

Jenkins



- Automation server
- Jobs are defined using a DSL inside a Jenkinsfile
- MIT License
- www.jenkins.io
- Repository: https://github.com/jenkinsci/jenkins

Logo: https://www.jenkins.io/images/logo.png